

* ESSENTIAL RECOMMENDATIONS FOR NEW SCOUT CAMPOUT

BSA TROOP 1028

BACKPACKING CHECKLIST 2-3 DAY OUTING

CLOTHING

OUTER LAYER

- Hat (1)
- Fleece Jacket/pullover (1)
- * — Rain Jacket/Poncho (1)
- Snow/rain pants (1 pair)
- Glove liners (1 Pair)
- Gloves (1 Pair)

MIDDLE LAYER

- * — Scout shirt (1) TRAVEL TO/FROM
- Pullover or shirt (1)
- Neckerchief (1)
- Long pants (non-cotton, stretch-woven: i.e., other than jeans) (1)
- Shorts (non-cotton: i.e., other than jeans) (2)

BASE LAYER

- Long-Sleeve T-Shirts (ideally microfiber) (2)
- Short-Sleeve T-Shirts (ideally microfiber) (1-2)
- Underpants (ideally microfiber) (2)

FOOTWEAR

- * — Smartwool Socks (2)
- * — Light Inner Socks/Liners (2)
- * — Hiking Boots (1)
- Light Shoes (1)

SUSTENANCE

- * — Water bottles (1)
- * — Spork (1)
- * — Cup (1) MUG (1)
- * — Bowl (1)
- Pocket knife (1)

SURVIVAL

- Whistle (on lanyard) (1)
- Compass (1)
- Lighter (1)
- Matches (waterproof) (1 pack)
- Lockable folding knife (no longer than 4" long blade)

BEDDING

- * — Sleeping pad (1)
- * — Sleeping bag/liner (1) RATED TO 30°-40°

SHELTER

- Ground cloth (1)
- Tarp or Tent with Fly (waterproofed) (1)
- Tent Pegs (8)
- Tent Rope (25')

LIGHTING

- * — Headlamp (1)
- * — Flashlight (1-2)
- Extra batteries (1-2 sets)

REFERENCE

- * — Scout Handbook (1)
- Merit Badge Card(s) (?)
- Paper (2+)
- Pencil/Pen
- Watch (0-1)

MEDICAL

- Insect Repellent (1)
- Sunscreen (1)
- First Aid Kit (1)

- * — Special Medicine Kit*

IF NECESSARY
REPORT TO ASM

PACK MATERIAL

- * — Backpack (1) OR DUFFLE BAG
- Backpack Cover (1)
- Stuffsacks (5: sleeping bag, tent, clothing, survival gear, miscellaneous gear)

ADDITIONAL (OPTIONAL BUT RECOMMENDED)

- Hiking pole(s) (0-2)
- Sunglasses (1)
- Camp towel
- Scout Neckerchief

- * — CAMP CHAIR LIGHTWEIGHT/PORTABLE

*Medical condition may mean mandatory special medicine/kit.

DO NOT BRING:

- Electronic devices (iPods, radios, games, etc.)†
- Sheathe knives
- Snacks or drinks
- Comic books or magazines
- Lasers (unless you are an astronomer)

†Mobile phones are okay, but cannot be turned on except when specified by the SPL or SM (such as calling a parent), or in an emergency.

