

## BSA TROOP 1028

### BACKPACKING CHECKLIST 2-3 DAY OUTING

#### CLOTHING

##### OUTER LAYER

- Hat (1)
- Fleece Jacket/pullover (1)
- Rain Jacket/Poncho (1)
- Snow/rain pants (1 pair)
- Glove liners (1 Pair)
- Gloves (1 Pair)

##### MIDDLE LAYER

- Scout shirt (1)
- Pullover or shirt (1)
- Neckerchief (1)
- Long pants (non-cotton, stretch-woven: i.e., other than jeans) (1)
- Shorts (non-cotton: i.e., other than jeans) (2)

##### BASE LAYER

- Long-Sleeve T-Shirts (ideally microfiber) (2)
- Short-Sleeve T-Shirts (ideally microfiber) (1-2)
- Underpants (ideally microfiber) (2)

##### FOOTWEAR

- Smartwool Socks (2)
- Light Inner Socks/Liners (2)
- Hiking Boots (1)
- Light Shoes (1)

#### SUSTENANCE

- Water bottles (2)
- Spork (1)
- Cup (1)
- Bowl (1)
- Pocket knife (1)

#### SURVIVAL

- Whistle (on lanyard) (1)
- Compass (1)
- Lighter (1)
- Matches (waterproof) (1 pack)
- Lockable folding knife (no longer than 4" long blade)

#### BEDDING

- Sleeping pad (1)
- Sleeping bag/liner (1)

#### SHELTER

- Ground cloth (1)
- Tarp or Tent with Fly (waterproofed) (1)
- Tent Pegs (8)
- Tent Rope (25')

#### LIGHTING

- Headlamp (1)
- Flashlight (1-2)
- Extra batteries (1-2 sets)

#### REFERENCE

- Scout Handbook (1)
- Merit Badge Card(s) (?)
- Paper (2+)
- Pencil/Pen
- Watch (0-1)

#### MEDICAL

- Insect Repellent (1)
- Sunscreen (1)
- First Aid Kit (1)
- Special Medicine Kit\*

#### PACK MATERIAL

- Backpack (1)
- Backpack Cover (1)
- Stuffsacks (5: sleeping bag, tent, clothing, survival gear, miscellaneous gear)

#### ADDITIONAL (OPTIONAL BUT RECOMMENDED)

- Hiking pole(s) (0-2)
- Sunglasses (1)
- Camp towel
- Scout Neckerchief

*\*Medical condition may mean mandatory special medicine/kit.*

#### DO NOT BRING:

- Electronic devices (iPods, radios, games, etc.)†
- Sheathe knives
- Snacks or drinks
- Comic books or magazines
- Lasers (unless you are an astronomer)

*†Mobile phones are okay, but cannot be turned on except when specified by the SPL or SM (such as calling a parent), or in an emergency.*

